e01 – Interpolation

NAG Library Function Document nag 2d triang bary eval (e01ebc)

1 Purpose

nag_2d_triang_bary_eval (e01ebc) performs barycentric interpolation, at a given set of points, using a set of function values on a scattered grid and a triangulation of that grid computed by nag_2d_triangulate (e01eac).

2 Specification

```
#include <nag.h>
#include <nage01.h>

void nag_2d_triang_bary_eval (Integer m, Integer n, const double x[],
        const double y[], const double f[], const Integer triang[],
        const double px[], const double py[], double pf[], NagError *fail)
```

3 Description

nag_2d_triang_bary_eval (e01ebc) takes as input a set of scattered data points (x_r, y_r, f_r) , for r = 1, 2, ..., n, and a Thiessen triangulation of the (x_r, y_r) computed by nag_2d_triangulate (e01eac), and interpolates at a set of points (px_i, py_i) , for i = 1, 2, ..., m.

If the *i*th interpolation point (px_i, py_i) is equal to (x_r, y_r) for some value of r, the returned value will be equal to f_r ; otherwise a barycentric transformation will be used to calculate the interpolant.

For each point (px_i, py_i) , a triangle is sought which contains the point; the vertices of the triangle and f_r values at the vertices are then used to compute the value $F(px_i, py_i)$.

If any interpolation point lies outside the triangulation defined by the input arguments, the returned value is the value provided, f_s , at the closest node (x_s, y_s) .

nag_2d_triang_bary_eval (e01ebc) must only be called after a call to nag_2d_triangulate (e01eac).

4 References

Cline A K and Renka R L (1984) A storage-efficient method for construction of a Thiessen triangulation *Rocky Mountain J. Math.* **14** 119–139

Lawson C L (1977) Software for C^1 surface interpolation *Mathematical Software III* (ed J R Rice) 161–194 Academic Press

Renka R L (1984) Algorithm 624: triangulation and interpolation of arbitrarily distributed points in the plane *ACM Trans. Math. Software* **10** 440–442

Renka R L and Cline A K (1984) A triangle-based C^1 interpolation method *Rocky Mountain J. Math.* **14** 223–237

5 Arguments

1: \mathbf{m} – Integer Input

On entry: m, the number of points to interpolate.

Constraint: $\mathbf{m} \geq 1$.

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2: \mathbf{n} - Integer Input

On entry: n, the number of data points. \mathbf{n} must be unchanged from the previous call of nag 2d triangulate (e01eac).

Constraint: $\mathbf{n} \geq 3$.

3: $\mathbf{x}[\mathbf{n}]$ – const double

Input

4: y[n] – const double

Input

On entry: the coordinates of the rth data point, (x_r, y_r) , for r = 1, 2, ..., n. x and y must be unchanged from the previous call of nag 2d triangulate (e01eac).

5: $\mathbf{f}[\mathbf{n}]$ - const double

Input

On entry: the function values f_r at (x_r, y_r) , for r = 1, 2, ..., n.

6: $triang[7 \times n] - const Integer$

Input

On entry: the triangulation computed by the previous call of nag_2d_triangulate (e01eac). See Section 9 in nag_2d_triangulate (e01eac) for details of how the triangulation used is encoded in **triang**.

7: $\mathbf{px}[\mathbf{m}]$ – const double

Input

8: $\mathbf{py}[\mathbf{m}]$ – const double

Input

On entry: the coordinates (px_i, py_i) , for i = 1, 2, ..., m, at which interpolated function values are sought.

9: **pf**[**m**] – double

Output

On exit: the interpolated values $F(px_i, py_i)$, for i = 1, 2, ..., m.

10: **fail** – NagError *

Input/Output

The NAG error argument (see Section 3.6 in the Essential Introduction).

6 Error Indicators and Warnings

NE ALLOC FAIL

Dynamic memory allocation failed.

See Section 3.2.1.2 in the Essential Introduction for further information.

NE BAD PARAM

On entry, argument (value) had an illegal value.

NE INT

On entry, $\mathbf{m} = \langle value \rangle$.

Constraint: $m \ge 1$.

On entry, $\mathbf{n} = \langle value \rangle$.

Constraint: $\mathbf{n} \geq 3$.

NE INTERNAL ERROR

An internal error has occurred in this function. Check the function call and any array sizes. If the call is correct then please contact NAG for assistance.

An unexpected error has been triggered by this function. Please contact NAG.

See Section 3.6.6 in the Essential Introduction for further information.

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NE NO LICENCE

Your licence key may have expired or may not have been installed correctly. See Section 3.6.5 in the Essential Introduction for further information.

NE TRIANG INVALID

On entry, the triangulation information held in the array **triang** does not specify a valid triangulation of the data points. **triang** has been corrupted since the call to nag_2d_triangulate (e01eac).

NW EXTRAPOLATION

At least one evaluation point lies outside the nodal triangulation. For each such point the value returned in **pf** is that corresponding to a node on the closest boundary line segment.

7 Accuracy

Not applicable.

8 Parallelism and Performance

Not applicable.

9 Further Comments

The time taken for a call of $nag_2d_{triang_bary_eval}$ (e01ebc) is approximately proportional to the number of interpolation points, m.

10 Example

See Section 10 in nag 2d triangulate (e01eac).

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