NAG Library Function Document

nag_monotonic_interpolant (e01bec)

1 Purpose
nag_monotonic_interpolant (e01bec) computes a monotonicity-preserving piecewise cubic Hermite interpolant to a set of data points.

2 Specification

```c
#include <nag.h>
#include <nage01.h>
void nag_monotonic_interpolant (Integer n, const double x[],
       const double f[], double d[], NagError *fail)
```

3 Description
nag_monotonic_interpolant (e01bec) estimates first derivatives at the set of data points \((x_r, f_r)\), for \(r = 0, 1, \ldots, n - 1\), which determine a piecewise cubic Hermite interpolant to the data, that preserves monotonicity over ranges where the data points are monotonic. If the data points are only piecewise monotonic, the interpolant will have an extremum at each point where monotonicity switches direction. The estimates of the derivatives are computed by a formula due to Brodlie, which is described in Fritsch and Butland (1984), with suitable changes at the boundary points.

The algorithm is derived from routine PCHIM in Fritsch (1982).

Values of the computed interpolant can subsequently be computed by calling nag_monotonic_evaluate (e01bfc).

4 References

5 Arguments
1: \(n\) – Integer
   **Input**
   On entry: \(n\), the number of data points.
   Constraint: \(n \geq 2\).

2: \(x[n]\) – const double
   **Input**
   On entry: \(x[r]\) must be set to \(x_r\), the \(r\)th value of the independent variable (abscissa), for \(r = 0, 1, \ldots, n - 1\).
   Constraint: \(x[r] < x[r + 1]\).

3: \(f[n]\) – const double
   **Input**
   On entry: \(f[r]\) must be set to \(f_r\), the \(r\)th value of the dependent variable (ordinate), for \(r = 0, 1, \ldots, n - 1\).
4:  
   \text{d}[\text{n}] – double \hspace{1cm} \text{Output}
   \text{On exit: estimates of derivatives at the data points.} \ d[r] \text{ contains the derivative at} \ x[r].

5:  
   \text{fail} – \text{NagError} * \hspace{1cm} \text{Input/Output}
   \text{The NAG error argument (see Section 3.6 in the Essential Introduction).}

6  \text{ Error Indicators and Warnings}

\text{NE_INT_ARG_LT}
   \text{On entry,} \ n = \langle \text{value} \rangle.
   \text{Constraint:} \ n \geq 2.

\text{NE_NOT_MONOTONIC}
   \text{On entry,} \ x[r-1] \geq x[r] \text{ for} \ r = \langle \text{value} \rangle; \ x[r-1], \ x[r] = \langle \text{values} \rangle.
   \text{The values of} \ x[r], \text{ for} \ r = 0, 1, \ldots, n-1, \text{ are not in strictly increasing order.}

7  \text{ Accuracy}

The computational errors in the array \ d \ should be negligible in most practical situations.

8  \text{ Parallelism and Performance}

\text{Not applicable.}

9  \text{ Further Comments}

The time taken by \text{nag_monotonic_interpolant (e01bec)} is approximately proportional to \text{n}.

The values of the computed interpolant at the points \[ i \], for \( i = 0, 1, \ldots, m - 1 \), may be obtained in the real array \text{pf}, of length at least \text{m}, by the call:

\text{e01bfc} (n, x, f, d, m, px, pf, &fail)

where \text{n}, \text{x} and \text{f} are the input arguments to \text{nag_monotonic_interpolant (e01bec)} and \text{d} is the output argument from \text{nag_monotonic_interpolant (e01bec)}.

10  \text{ Example}

This example program reads in a set of data points, calls \text{nag_monotonic_interpolant (e01bec)} to compute a piecewise monotonic interpolant, and then calls \text{nag_monotonic_evaluate (e01bfc)} to evaluate the interpolant at equally spaced points.

10.1  \text{ Program Text}

/* \text{nag_monotonic_interpolant (e01bec) Example Program.}
   * Copyright 2014 Numerical Algorithms Group
   * Mark 2 revised, 1992.
   */
#include <nag.h>
#include <stdio.h>
#include <nag_stdlib.h>
#include <nag.h>

int main(void)
{

e01 – Interpolation

#include "nag.h"

Integer exit_status = 0, i, m, n, r;
NagError fail;
double *d = 0, *f = 0, *pf = 0, *px = 0, step, *x = 0;

INIT_FAIL(fail);

printf("nag_monotonic_interpolant (e01bec) Example Program Results\n");

#ifdef _WIN32
    scanf_s("%*[\n]"); /* Skip to end of line */
#else
    scanf("%*[\n]"); /* Skip to end of line */
#endif
#ifdef _WIN32
    scanf_s("%"NAG_IFMT"",&n);
#else
    scanf("%"NAG_IFMT"",&n);
#endif
if (n >= 2)
{
    if (!(d = NAG_ALLOC(n, double)) ||
        !(f = NAG_ALLOC(n, double)) ||
        !(x = NAG_ALLOC(n, double))
    {
        printf("Allocation failure\n");
        exit_status = -1;
        goto END;
    }
}
else
{
    printf("Invalid n.\n");
    exit_status = 1;
    return exit_status;
}
for (r = 0; r < n; r++)
#ifdef _WIN32
    scanf_s("%lf%lf", &x[r], &f[r]);
#else
    scanf("%lf%lf", &x[r], &f[r]);
#endif
/* Abort on error in nag_monotonic_interpolant (e01bec) */
/* nag_monotonic_interpolant (e01bec).
   * Interpolating function, monotonicity-preserving,
   * piecewise cubic Hermite, one variable
   */
nag_monotonic_interpolant(n, x, f, d, &fail);
if (fail.code != NE_NOERROR)
{
    printf("Error from nag_monotonic_interpolant (e01bec).\n      fail.message\n");
    exit_status = 1;
    goto END;
}
#ifdef _WIN32
    scanf_s("%"NAG_IFMT"",&m);
#else
    scanf("%"NAG_IFMT"",&m);
#endif
#ifdef _WIN32
    scanf_s("%"NAG_IFMT"",&m);
#else
    scanf("%"NAG_IFMT"",&m);
#endif
if (m >= 1)
{
    if (!(pf = NAG_ALLOC(m, double)) ||
        !(px = NAG_ALLOC(m, double))
    {
        printf("Allocation failure\n");
        exit_status = -1;
        goto END;
    }
}
else
{
printf("Invalid m.\n");
exit_status = 1;
return exit_status;
}

/* Compute M equally spaced points from x[0] to x[n-1]. */
step = (x[n-1] - x[0]) / (double)(m-1);
for (i = 0; i < m; i++)
    px[i] = MIN(x[0]+ i*step, x[n-1]);
/* nag_monotonic_evaluate (e01bfc).
* Evaluation of interpolant computed by
* nag_monotonic_interpolant (e01bec), function only
*/
nag_monotonic_evaluate(n, x, f, d, m, px, pf, &fail);
if (fail.code != NE_NOERROR)
    {
        printf("Error from nag_monotonic_evaluate (e01bfc).\n%s\n", fail.message);
        exit_status = 1;
        goto END;
    }
printf(" Interpolated
");
printf(" Abscissa Value\n");
for (i = 0; i < m; i++)
    printf("%13.4f%13.4f
", px[i], pf[i]);
END:
NAG_FREE(d);
NAG_FREE(f);
NAG_FREE(pf);
NAG_FREE(px);
NAG_FREE(x);
return exit_status;
}

10.2 Program Data

nag_monotonic_interpolant (e01bec) Example Program Data

<table>
<thead>
<tr>
<th>n</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>9</td>
<td>7.99 0.00000E+0</td>
</tr>
<tr>
<td></td>
<td>8.09 0.27643E-4</td>
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<tr>
<td></td>
<td>8.19 0.43750E-1</td>
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<td></td>
<td>8.70 0.16918E+0</td>
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<td></td>
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<td></td>
<td>15.00 0.99992E+0</td>
</tr>
<tr>
<td></td>
<td>20.00 0.99999E+0</td>
</tr>
</tbody>
</table>

11

10.3 Program Results

nag_monotonic_interpolant (e01bec) Example Program Results

<table>
<thead>
<tr>
<th>Interpolated</th>
<th>Abscissa</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>7.9900</td>
<td>0.0000</td>
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</tr>
<tr>
<td>9.1910</td>
<td>0.4640</td>
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<td>11.5930</td>
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<td>12.7940</td>
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<td>13.9950</td>
<td>0.9998</td>
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<td>15.1960</td>
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<tr>
<td>18.7990</td>
<td>1.0000</td>
<td></td>
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<tr>
<td>20.0000</td>
<td>1.0000</td>
<td></td>
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</tbody>
</table>