NAG Library Function Document

nag_mldwt_2d (c09ecc)

1 Purpose
nag_mldwt_2d (c09ecc) computes the two-dimensional multi-level discrete wavelet transform (DWT).
The initialization function nag_wfilt_2d (c09abc) must be called first to set up the DWT options.

2 Specification
#include <nag.h>
#include <nagc09.h>
void nag_mldwt_2d (Integer m, Integer n, const double a[], Integer lda,
                   Integer lenc, double c[], Integer nwl, Integer dwtlvm[],
                   Integer dwtlvn[], Integer icomm[], NagError *fail)

3 Description
nag_mldwt_2d (c09ecc) computes the multi-level DWT of two-dimensional data. For a given wavelet
and end extension method, nag_mldwt_2d (c09ecc) will compute a multi-level transform of a matrix \( A \),
using a specified number, \( n_{\text{fwd}} \), of levels. The number of levels specified, \( n_{\text{fwd}} \), must be no more than the
value \( l_{\text{max}} \) returned in nwlmx by the initialization function nag_wfilt_2d (c09abc) for the given
problem. The transform is returned as a set of coefficients for the different levels (packed into a single
array) and a representation of the multi-level structure.

The notation used here assigns level 0 to the input matrix, \( A \). Level 1 consists of the first set of
coefficients computed: the vertical (\( v_1 \)), horizontal (\( h_1 \)) and diagonal (\( d_1 \)) coefficients are stored at this
level while the approximation (\( a_1 \)) coefficients are used as the input to a repeat of the wavelet transform
at the next level. This process is continued until, at level \( n_{\text{fwd}} \), all four types of coefficients are stored.
The output array, \( C \), stores these sets of coefficients in reverse order, starting with \( a_{n_{\text{fwd}}} \) followed by
\( v_{n_{\text{fwd}}} \), \( h_{n_{\text{fwd}}} \), \( d_{n_{\text{fwd}}} \), \( v_{n_{\text{fwd}}-1} \), \( h_{n_{\text{fwd}}-1} \), \( d_{n_{\text{fwd}}-1} \), ..., \( v_1 \), \( h_3 \), \( d_1 \).

4 References
None.

5 Arguments
1: \( m \) – Integer
   \( \text{Input} \)
   \( \text{On entry:} \) number of rows, \( m \), of data matrix \( A \).
   \( \text{Constraint:} \) this must be the same as the value \( m \) passed to the initialization function nag_wfilt_2d (c09abc).

2: \( n \) – Integer
   \( \text{Input} \)
   \( \text{On entry:} \) number of columns, \( n \), of data matrix \( A \).
   \( \text{Constraint:} \) this must be the same as the value \( n \) passed to the initialization function nag_wfilt_2d (c09abc).

3: \( a[\text{lda} \times n] \) – const double
   \( \text{Input} \)
   \( \text{On entry:} \) the \((i,j)\)th element of the matrix \( A \) is stored in \( a[(j-1) \times \text{lda} + i - 1] \).

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4:  lda – Integer  
*Input*  
*On entry:* the stride separating matrix row elements in the array a.

*Constraint:* lda ≥ m.

5:  lenc – Integer  
*Input*  
*On entry:* the dimension of the array c. c must be large enough to contain, nct, wavelet coefficients. The maximum value of nct is returned in nwct by the call to the initialization function nag_wfilt_2d (c09abc) and corresponds to the DWT being continued for the maximum number of levels possible for the given data set. When the number of levels, nfwd, is chosen to be less than the maximum, lmax, then nct is correspondingly smaller and lenc can be reduced by noting that the vertical, horizontal and diagonal coefficients are stored at every level and that in addition the approximation coefficients are stored for the final level only. The number of coefficients stored at each level is given by $3 \times [\hat{m}/2] \times [\hat{n}/2]$ for mode = Nag_Periodic in nag_wfilt_2d (c09abc) and $3 \times \left[\frac{(\hat{m} + n_f - 1)/2}{2}\right] \times \left[\frac{(\hat{n} + n_f - 1)/2}{2}\right]$ for mode = Nag_HalfPointSymmetric, Nag_WholePointSymmetric or Nag_ZeroPadded, where the input data is of dimension $\hat{m} \times \hat{n}$ at that level and $n_f$ is the filter length nf provided by the call to nag_wfilt_2d (c09abc). At the final level the storage is 4/3 times this value to contain the set of approximation coefficients.

*Constraint:* lenc ≥ nct, where nct is the total number of coefficients that correspond to a transform with nw levels.

6:  c[lenc] – double  
*Output*  
*On exit:* the coefficients of the discrete wavelet transform. If you need to access or modify the approximation coefficients or any specific set of detail coefficients then the use of nag_wav_2d_coeff_ext (c09ecy) or nag_wav_2d_coeff_ins (c09ezc) is recommended. For completeness the following description provides details of precisely how the coefficient are stored in c but this information should only be required in rare cases.

Let $q(i)$ denote the number of coefficients (of each type) at level i, for $i = 1, 2, \ldots, nfwd$, such that $q(i) = dwtlv[mfwd - i] \times dwtlv[nfwd - i]$. Then, letting $k_1 = q(nfwd)$ and $k_{j+1} = k_j + q(nfwd - \left[j/3\right] + 1)$, for $j = 1, 2, \ldots, 3nfwd$, the coefficients are stored in c as follows:

- $c[i - 1]$, for $i = 1, 2, \ldots, k_1$ contains the level $nfwd$ approximation coefficients, $a_{nfwd}$.
- $c[i - 1]$, for $i = k_1 + 1, \ldots, k_{j+1}$ contains the level $nfwd - \left[j/3\right] + 1$ vertical, horizontal and diagonal coefficients. These are:
  - vertical coefficients if $j \mod 3 = 1$;
  - horizontal coefficients if $j \mod 3 = 2$;
  - diagonal coefficients if $j \mod 3 = 0$,

  for $j = 1, \ldots, 3nfwd$.

7:  nwl – Integer  
*Input*  
*On entry:* the number of levels, nfwd, in the multi-level resolution to be performed.

*Constraint:* $1 \leq nwl \leq lmax$, where lmax is the value returned in nwlimax (the maximum number of levels) by the call to the initialization function nag_wfilt_2d (c09abc).

8:  dwtlv[nwl] – Integer  
*Output*  
*On exit:* the number of coefficients in the first dimension for each coefficient type at each level. $dwtlv[i - 1]$ contains the number of coefficients in the first dimension (for each coefficient type computed) at the $(nfwd - i + 1)$th level of resolution, for $i = 1, 2, \ldots, nfwd$. Thus for the first $nfwd - 1$ levels of resolution, $dwtlv[nfwd - i]$ is the size of the first dimension of the matrices of vertical, horizontal and diagonal coefficients computed at this level; for the final level of
resolution, \( dwtv\)\(m[0] \) is the size of the first dimension of the matrices of approximation, vertical, horizontal and diagonal coefficients computed.

9: \( dwtv[nwl] \) – Integer

*Output*

On exit: the number of coefficients in the second dimension for each coefficient type at each level. \( dwtv[nwl[i-1] \) contains the number of coefficients in the second dimension (for each coefficient type computed) at the \( (n_{\text{fwd}} - i + 1) \)th level of resolution, for \( i = 1, 2, \ldots, n_{\text{fwd}} \). Thus for the first \( n_{\text{fwd}} - 1 \) levels of resolution, \( dwtv[nwl[n_{\text{fwd}} - i] \) is the size of the second dimension of the matrices of vertical, horizontal and diagonal coefficients computed at this level; for the final level of resolution, \( dwtv[0] \) is the size of the second dimension of the matrices of approximation, vertical, horizontal and diagonal coefficients computed.

10: \( icomm[180] \) – Integer

*Communication Array*

On entry: contains details of the discrete wavelet transform and the problem dimension as setup in the call to the initialization function \( \text{nag}_w\text{filt}_2d \) (c09abc).

On exit: contains additional information on the computed transform.

11: \( \text{fail} \) – NagError *

*Input/Output*

The NAG error argument (see Section 3.6 in the Essential Introduction).

6  Error Indicators and Warnings

**NE_ALLOC_FAIL**

Dynamic memory allocation failed.

See Section 3.2.1.2 in the Essential Introduction for further information.

**NE_BAD_PARAM**

On entry, argument \( \langle \text{value} \rangle \) had an illegal value.

**NE_INITIALIZATION**

Either the initialization function has not been called first or \( icomm \) has been corrupted.

Either the initialization function was called with \( wtrans = \text{Nag}_\text{SingleLevel} \) or \( icomm \) has been corrupted.

**NE_INT**

On entry, \( m = \langle \text{value} \rangle \).

Constraint: \( m = \langle \text{value} \rangle \), the value of \( m \) on initialization (see \( \text{nag}_w\text{filt}_2d \) (c09abc)).

On entry, \( n = \langle \text{value} \rangle \).

Constraint: \( n = \langle \text{value} \rangle \), the value of \( n \) on initialization (see \( \text{nag}_w\text{filt}_2d \) (c09abc)).

On entry, \( nwl = \langle \text{value} \rangle \).

Constraint: \( nwl \geq 1 \).

**NE_INT_2**

On entry, \( lda = \langle \text{value} \rangle \) and \( m = \langle \text{value} \rangle \).

Constraint: \( lda \geq m \).

On entry, \( lenc = \langle \text{value} \rangle \).

Constraint: \( lenc \geq \langle \text{value} \rangle \), the total number of coefficients to be generated.

On entry, \( nwl = \langle \text{value} \rangle \) and \( nwlmax = \langle \text{value} \rangle \) in \( \text{nag}_w\text{filt}_2d \) (c09abc).

Constraint: \( nwl \leq nwlmax \) in \( \text{nag}_w\text{filt}_2d \) (c09abc).
An internal error has occurred in this function. Check the function call and any array sizes. If the call is correct then please contact NAG for assistance.

An unexpected error has been triggered by this function. Please contact NAG. See Section 3.6.6 in the Essential Introduction for further information.

Your licence key may have expired or may not have been installed correctly. See Section 3.6.5 in the Essential Introduction for further information.

The accuracy of the wavelet transform depends only on the floating-point operations used in the convolution and downsampling and should thus be close to machine precision.

Not applicable.

The wavelet coefficients at each level can be extracted from the output array $c$ using the information contained in $dwtlvm$ and $dwtlvn$ on exit (see the descriptions of $c$, $dwtlvm$ and $dwtlvn$ in Section 5). For example, given an input data set, $A$, denoising can be carried out by applying a thresholding operation to the detail (vertical, horizontal and diagonal) coefficients at every level. The elements $c[k]$ to $c[k_{nwd+1} - 1]$, as described in Section 5, contain the detail coefficients, $\hat{c}_{ij}$, for $i = n_{fwd}, n_{fwd} - 1, \ldots, 1$ and $j = 1, 2, \ldots, q(i)$, where $q(i)$ is the number of each type of coefficient at level $i$ and $\hat{c}_{ij} = c_{ij} + \sigma c_{ij}$ and $\sigma c_{ij}$ is the transformed noise term. If some threshold parameter $\alpha$ is chosen, a simple hard thresholding rule can be applied as

$$\hat{c}_{ij} = \begin{cases} 0, & \text{if } |\hat{c}_{ij}| \leq \alpha \\ \hat{c}_{ij}, & \text{if } |\hat{c}_{ij}| > \alpha, \end{cases}$$

taking $\hat{c}_{ij}$ to be an approximation to the required detail coefficient without noise, $c_{ij}$. The resulting coefficients can then be used as input to nag_imldwt_2d (c09edc) in order to reconstruct the denoised signal. See Section 10 in nag_wav_2d_coeff_ins (c09ezc) for a simple example of denoising.

See the references given in the introduction to this chapter for a more complete account of wavelet denoising and other applications.

This example performs a multi-level resolution transform of a dataset using the Daubechies wavelet (see wavnam = Nag_Daubechies in nag_wfilt_2d (c09abc)) using half-point symmetric end extensions, the maximum possible number of levels of resolution, where the number of coefficients in each level and the coefficients themselves are not changed. The original dataset is then reconstructed using nag_imldwt_2d (c09edc).

/* nag_mldwt_2d (c09ecc) Example Program. */
/* Copyright 2014 Numerical Algorithms Group. */
/* Mark 24, 2013. */
#include <string.h>
#include <nag.h>
#include <nag_stdlib.h>
#include <nagc09.h>
#include <nagx04.h>

int main(void)
{
    /* Scalars */
    Integer exit_status = 0;
    Integer nwcm, i, ilevel, itype_coeffs, j, lenc, m, n,
            nf, nwcn, nwct, nwlmax, nwl, nwlinv, pda, pdb;
    /* Arrays */
    char mode[24], wavnam[20], title[50];
    double *a = 0, *b = 0, *c = 0, *d = 0;
    Integer *dwtlvm = 0, *dwtlvn = 0;
    Integer icomm[180];
    /* Nag Types */
    Nag_Wavelet wavnamenum;
    Nag_WaveletMode modenum;
    Nag_MatrixType matrix = Nag_GeneralMatrix;
    Nag_OrderType order = Nag_ColMajor;
    Nag_DiagType diag = Nag_NonUnitDiag;
    NagError fail;
    INIT_FAIL(fail);

    /* Output preamble */
    printf("nag_mldwt_2d (c09ecc) Example Program Results\n\n");

    /* Skip heading in data file and read problem parameters */
    #ifdef _WIN32
        scanf_s("%23[^\n] %s %s", &m, &n, wavnam, mode);
    #else
        scanf("%23[^\n] %s %s", &m, &n, wavnam, mode);
    #endif
    pda = m;
    pdb = m;

    if (!(*a = NAG_ALLOC(pda*n, double)) || !(*b = NAG_ALLOC(pdb*n, double)))
    {
        printf("Allocation failure\n");
        exit_status = -1;
        goto END;
    }

    printf(" Parameters read from file :: \n");
    printf(" MLDWT :: Wavelet : %s\n", wavnam);
    printf(" End mode : %s\n", mode);
    printf(" m : %d\n", m);
    printf(" n : %d\n", n);
    fflush(stdout);

    /* nag_enum_name_to_value (x04nac).
     * Converts NAG enum member name to value */
    wavnamenum = (Nag_Wavelet) nag_enum_name_to_value(wavnam);
    modenum = (Nag_WaveletMode) nag_enum_name_to_value(mode);

    /* Read data array and write it out*/
   xffff

nag_gen_real_mat_print_comp(order, matrix, diag, m, n, a, pda, "%8.4f",
"Input Data A ": Nag_NoLabels, 0,
Nag_NoLabels, 0, 80, 0, 0, &fail);
if (fail.code != NE_NOERROR)
{
    printf("Error from nag_gen_real_mat_print_comp (x04cbc).\n%s\n", fail.message);
    exit_status = 1;
goto END;
}

#if nag_wfilt_2d (c09abc).
* Two-dimensional wavelet filter initialization.
*/
if (fail.code != NE_NOERROR)
{
    printf("Error from nag_wfilt_2d (c09abc).\n%s\n", fail.message);
    exit_status = 2;
goto END;
}
lenc = nwct;
if (!((c = NAG_ALLOC(lenc, double)) ||
    (dwtlvm = NAG_ALLOC(nwlmax, Integer)) ||
    (dwtlvn = NAG_ALLOC(nwlmax, Integer))))
{
    printf("Allocation failure\n");
    exit_status = -2;
goto END;
}

nwl = nwlmax;
#else nag_mldwt_2d (c09ecc).
* Two-dimensional multi-level discrete wavelet transform
*/
if (fail.code != NE_NOERROR)
{
    printf("Error from nag_mldwt_2d (c09ecc).\n%s\n", fail.message);
    exit_status = 3;
goto END;
}

/* Print decomposition */
printf("\n Number of Levels : %"NAG_IFMT"\n", nwl);
printf(" Number of coefficients in 1st dimension for each level :\n%"NAG_IFMT"\n", dwtlvm);
printf(" Number of coefficients in 2nd dimension for each level :\n%"NAG_IFMT"\n", dwtlvn);
for (ilevel = nwl; ilevel > 0; ilevel -= 1) {
    nwcm = dwtlvm[nwl - ilevel];
    nwcn = dwtlvn[nwl - ilevel];
    if (!((d = NAG_ALLOC(nwcm*nwcn, double))))
    {
        printf("Allocation failure\n");
        exit_status = -1;
goto END;
    }
    for (j = 0; j < 55; j++) printf("-");
    printf(" Level : %"NAG_IFMT"; output is %"NAG_IFMT" by %"NAG_IFMT"\n",
        ilevel, nwcm, nwcn);
    for (j = 0; j < 55; j++) printf("-");
    printf("\n");
}
fflush(stdout);
for (itype_coeffs = 0; itype_coeffs <= 3; itype_coeffs++) {
    switch (itype_coeffs) {
    case 0:
#ifdef _WIN32
        if (ilevel == nwl) strcpy_s(title, _countof(title),
            "Approximation coefficients ");
#else
        if (ilevel == nwl) strcpy(title, "Approximation coefficients ");
#endif
        break;
    case 1:
#ifdef _WIN32
        strcpy_s(title, _countof(title), "Vertical coefficients ");
#else
        strcpy(title, "Vertical coefficients ");
#endif
        break;
    case 2:
#ifdef _WIN32
        strcpy_s(title, _countof(title), "Horizontal coefficients ");
#else
        strcpy(title, "Horizontal coefficients ");
#endif
        break;
    case 3:
#ifdef _WIN32
        strcpy_s(title, _countof(title), "Diagonal coefficients ");
#else
        strcpy(title, "Diagonal coefficients ");
#endif
        break;
    }
    if (itype_coeffs > 0 || ilevel == nwl) {
        /* nag_wav_2d_coeff_ext (c09aec).
           * Call the 2D extraction routine c09aec
           */
        nag_wav_2d_coeff_ext(ilevel, itype_coeffs, lenc, c, d, nwcm, icomm, &fail);
        nag_gen_real_mat_print_comp(order, matrix, diag, nwcm, nwcn, d, nwcm, "%8.4f", title, Nag_NoLabels, 0, Nag_NoLabels, 0, 80, 0, 0, &fail);
        if (fail.code != NE_NOERROR) {
            printf("Error from nag_gen_real_mat_print_comp (x04cbc)."
                "\n\n\n", fail.message);
            exit_status = 4;
            goto END;
        }
    }
}
NAG_FREE(d);
}

nwlinv = nwl;

/* Two-dimensional inverse multi-level discrete wavelet transform
   */
 nag_imldwt_2d(nwlinv, lenc, c, m, n, b, pdb, icomm, &fail);
 if (fail.code != NE_NOERROR) {
    printf("Error from nag_imldwt_2d (c09edc).\n\n\n", fail.message);
    exit_status = 5;
    goto END;
} 

/* Print reconstruction */
printf("\n");
fflush(stdout);
#ifdef _WIN32
    strcpy_s(title, _countof(title), "Reconstruction B :");
#else
    strcpy(title, "Reconstruction B :");
#endif

Mark 25
#endif
nag_gen_real_mat_print_comp(order, matrix, diag, m, n, b, pdb, "%8.4f",
    title, Nag_NoLabels, 0, Nag_NoLabels, 0, 80,
    0, 0, &fail);

if (fail.code != NE_NOERROR) {
    printf("Error from nag_gen_real_mat_print_comp (x04cbc).\n%s\n",
        fail.message);
    exit_status = 6;
go to END;
}
END:
    NAG_FREE(a);
    NAG_FREE(b);
    NAG_FREE(c);
    NAG_FREE(d);
    NAG_FREE(dwtlvm);
    NAG_FREE(dwtlvn);
    return exit_status;
}

10.2 Program Data

nag_mldwt_2d (c09ecc) Example Program Data

7     8
Nag_Daubechies2 Nag_HalfPointSymmetric : m, n : wavnam, mode
3.0000 7.0000 9.0000 1.0000 9.0000 9.0000 1.0000 0.0000
9.0000 9.0000 3.0000 3.0000 4.0000 1.0000 2.0000 4.0000
7.0000 8.0000 1.0000 3.0000 8.0000 9.0000 3.0000 3.0000
1.0000 1.0000 1.0000 1.0000 2.0000 8.0000 4.0000 0.0000
1.0000 2.0000 4.0000 6.0000 5.0000 6.0000 5.0000 4.0000
2.0000 2.0000 5.0000 7.0000 3.0000 6.0000 6.0000 8.0000
7.0000 9.0000 3.0000 1.0000 3.0000 4.0000 7.0000 2.0000

: a

10.3 Program Results

nag_mldwt_2d (c09ecc) Example Program Results

Parameters read from file ::
MLDWT :: Wavelet :: Nag_Daubechies2
    End mode : Nag_HalfPointSymmetric
m : 7
n : 8

Input Data A :
3.0000 7.0000 9.0000 1.0000 9.0000 9.0000 1.0000 0.0000
9.0000 9.0000 3.0000 3.0000 4.0000 1.0000 2.0000 4.0000
7.0000 8.0000 1.0000 3.0000 8.0000 9.0000 3.0000 3.0000
1.0000 1.0000 1.0000 1.0000 2.0000 8.0000 4.0000 0.0000
1.0000 2.0000 4.0000 6.0000 5.0000 6.0000 5.0000 4.0000
2.0000 2.0000 5.0000 7.0000 3.0000 6.0000 6.0000 8.0000
7.0000 9.0000 3.0000 1.0000 3.0000 4.0000 7.0000 2.0000

Number of Levels : 2
Number of coefficients in 1st dimension for each level : 4
Number of coefficients in 2nd dimension for each level : 4

Wavelet coefficients C :
-------------------------------------------------------
Level : 2; output is 4 by 4
-------------------------------------------------------
Approximation coefficients
24.9724 25.6017 20.8900 7.9280
27.6100 27.0955 18.7941 8.2804
11.2663 11.0273 19.6410 18.6651
27.6050 26.6443 14.5913 18.0835

Vertical coefficients
**c09 – Wavelet Transforms**

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<thead>
<tr>
<th>Horizontal coefficients</th>
<th></th>
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<th></th>
<th></th>
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<tbody>
<tr>
<td>-2.5552</td>
<td>-6.1078</td>
<td>-4.0629</td>
<td>8.2136</td>
<td></td>
</tr>
<tr>
<td>-1.6061</td>
<td>-7.2355</td>
<td>-3.3633</td>
<td>7.6075</td>
<td></td>
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<tr>
<td>-0.2225</td>
<td>-1.6283</td>
<td>-0.5301</td>
<td>3.7415</td>
<td></td>
</tr>
<tr>
<td>-0.9052</td>
<td>-6.5810</td>
<td>0.8023</td>
<td>1.8591</td>
<td></td>
</tr>
</tbody>
</table>

**Diagonal coefficients**

<p>| | | | | |</p>
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<thead>
<tr>
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<td>-3.8069</td>
<td>-3.0730</td>
<td>2.1121</td>
<td>-1.8525</td>
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<tr>
<td>-2.7548</td>
<td>-4.5949</td>
<td>-0.8321</td>
<td>-4.8155</td>
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</tr>
<tr>
<td>4.8398</td>
<td>4.5104</td>
<td>-1.5308</td>
<td>-0.6456</td>
<td></td>
</tr>
<tr>
<td>-6.4332</td>
<td>-4.5381</td>
<td>2.4753</td>
<td>6.8224</td>
<td></td>
</tr>
</tbody>
</table>

**Vertical coefficients**

<p>| | | | | |</p>
<table>
<thead>
<tr>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>-0.8978</td>
<td>-0.2326</td>
<td>-1.2515</td>
<td>2.6346</td>
<td></td>
</tr>
<tr>
<td>0.5708</td>
<td>-4.9783</td>
<td>-1.5309</td>
<td>6.4569</td>
<td></td>
</tr>
<tr>
<td>-0.1854</td>
<td>-1.8430</td>
<td>0.2426</td>
<td>-0.0754</td>
<td></td>
</tr>
<tr>
<td>0.0345</td>
<td>7.1864</td>
<td>1.5938</td>
<td>-5.9745</td>
<td></td>
</tr>
</tbody>
</table>

---

**Level : 1; output is 5 by 5**

<table>
<thead>
<tr>
<th>Vertical coefficients</th>
<th></th>
<th></th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>-2.5981</td>
<td>4.6471</td>
<td>2.5392</td>
<td>-2.8415</td>
<td>-0.2165</td>
</tr>
<tr>
<td>-1.3203</td>
<td>-0.0592</td>
<td>3.0490</td>
<td>-2.5837</td>
<td>1.0458</td>
</tr>
<tr>
<td>-0.4330</td>
<td>-1.6405</td>
<td>-1.1752</td>
<td>0.2533</td>
<td>-2.3448</td>
</tr>
<tr>
<td>-0.4118</td>
<td>-0.0682</td>
<td>-2.4608</td>
<td>-0.0167</td>
<td>0.4387</td>
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**Reconstruction B :**

|   |   |   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|---|
| 3.0000 | 7.0000 | 9.0000 | 9.0000 | 9.0000 | 1.0000 | 1.0000 | 0.0000 |
| 9.0000 | 9.0000 | 3.0000 | 3.0000 | 3.0000 | 4.0000 | 1.0000 | 2.0000 | 4.0000 |
| 7.0000 | 8.0000 | 1.0000 | 3.0000 | 8.0000 | 9.0000 | 3.0000 | 3.0000 |
| 1.0000 | 1.0000 | 1.0000 | 1.0000 | 2.0000 | 8.0000 | 4.0000 | 0.0000 |
| 1.0000 | 2.0000 | 4.0000 | 6.0000 | 5.0000 | 6.0000 | 5.0000 | 4.0000 |
| 2.0000 | 2.0000 | 5.0000 | 7.0000 | 3.0000 | 6.0000 | 6.0000 | 8.0000 |
| 7.0000 | 9.0000 | 3.0000 | 1.0000 | 3.0000 | 4.0000 | 7.0000 | 2.0000 |