

NAG Library Function Document

nag_zge_load (f16thc)

1 Purpose

nag_zge_load (f16thc) initializes a complex general matrix.

2 Specification

```
#include <nag.h>
#include <nagf16.h>
void nag_zge_load (Nag_OrderType order, Integer m, Integer n, Complex alpha,
                   Complex diag, Complex a[], Integer pda, NagError *fail)
```

3 Description

nag_zge_load (f16thc) forms the complex m by n general matrix A given by

$$a_{ij} = \begin{cases} d & \text{if } i = j \\ \alpha & \text{if } i \neq j \end{cases}$$

4 References

Basic Linear Algebra Subprograms Technical (BLAST) Forum (2001) *Basic Linear Algebra Subprograms Technical (BLAST) Forum Standard* University of Tennessee, Knoxville, Tennessee <http://www.netlib.org/blast-forum/blas-report.pdf>

5 Arguments

1: **order** – Nag_OrderType *Input*

On entry: the **order** argument specifies the two-dimensional storage scheme being used, i.e., row-major ordering or column-major ordering. C language defined storage is specified by **order** = Nag_RowMajor. See Section 3.2.1.3 in the Essential Introduction for a more detailed explanation of the use of this argument.

Constraint: **order** = Nag_RowMajor or Nag_ColMajor.

2: **m** – Integer *Input*

On entry: m , the number of rows of the matrix A .

Constraint: **m** ≥ 0 .

3: **n** – Integer *Input*

On entry: n , the number of columns of the matrix A .

Constraint: **n** ≥ 0 .

4: **alpha** – Complex *Input*

On entry: the value, α , to be assigned to the off-diagonal elements of A .

5: **diag** – Complex *Input*

On entry: the value, d , to be assigned to the diagonal elements of A .

6:	a [<i>dim</i>] – Complex	<i>Output</i>
Note: the dimension, <i>dim</i> , of the array a must be at least		
	max(1, pda × n) when order = Nag_ColMajor;	
	max(1, m × pda) when order = Nag_RowMajor.	
	If order = 'Nag_ColMajor', A_{ij} is stored in a [(<i>j</i> – 1) × pda + <i>i</i> – 1].	
	If order = 'Nag_RowMajor', A_{ij} is stored in a [(<i>i</i> – 1) × pda + <i>j</i> – 1].	
	<i>On exit:</i> the <i>m</i> by <i>n</i> general matrix <i>A</i> with diagonal elements set to diag and off-diagonal elements set to alpha .	
7:	pda – Integer	<i>Input</i>
<i>On entry:</i> the stride separating row or column elements (depending on the value of order) of the matrix <i>A</i> in the array a .		
<i>Constraint:</i> pda ≥ max(1, m).		
8:	fail – NagError *	<i>Input/Output</i>
The NAG error argument (see Section 3.6 in the Essential Introduction).		

6 Error Indicators and Warnings

NE_BAD_PARAM

On entry, argument $\langle\text{value}\rangle$ had an illegal value.

NE_INT

On entry, **m** = $\langle\text{value}\rangle$.
Constraint: **m** ≥ 0.

On entry, **n** = $\langle\text{value}\rangle$.
Constraint: **n** ≥ 0.

NE_INT_2

On entry, **pda** = $\langle\text{value}\rangle$, **m** = $\langle\text{value}\rangle$.
Constraint: **pda** ≥ max(1, **m**).

NE_INTERNAL_ERROR

An internal error has occurred in this function. Check the function call and any array sizes. If the call is correct then please contact NAG for assistance.

7 Accuracy

The BLAS standard requires accurate implementations which avoid unnecessary over/underflow (see Section 2.7 of Basic Linear Algebra Subprograms Technical (BLAST) Forum (2001)).

8 Parallelism and Performance

Not applicable.

9 Further Comments

None.

10 Example

This example initializes a 4 by 3 complex matrix A , setting diagonal elements $9.0 + 0.0i$ and off-diagonal elements to $0.5 - 0.3i$.

10.1 Program Text

```
/* nag_zge_load (f16thc) Example Program.
*
* Copyright 2005 Numerical Algorithms Group.
*
* Mark 8, 2005.
*/
#include <stdio.h>
#include <nag.h>
#include <nag_stdl�.h>
#include <nagf16.h>
#include <nagx04.h>

int main(void)
{
    /* Scalars */
    Complex      alpha, diag;
    Integer      exit_status, m, n, pda;
    /* Arrays */
    Complex      *a = 0;
    /* Nag Types */
    NagError      fail;
    Nag_OrderType order;

#ifdef NAG_COLUMN_MAJOR
    order = Nag_ColMajor;
#else
    order = Nag_RowMajor;
#endif

    exit_status = 0;
    INIT_FAIL(fail);

    printf("nag_zge_load (f16thc) Example Program Results\n\n");

    /* Skip heading in data file */
    scanf("%*[^\n] ");

    /* Read the problem dimensions */
    scanf("%ld%ld%*[^\n] ", &m, &n);

    /* Read scalar parameters */
    scanf("( %lf , %lf ) ( %lf , %lf )%*[^\n] ",
          &alpha.re, &alpha.im, &diag.re, &diag.im);

#ifdef NAG_COLUMN_MAJOR
    pda = m;
#else
    pda = n;
#endif

    if (m > 0 && n > 0)
    {
        /* Allocate memory */
        if (!(a = NAG_ALLOC(m*n, Complex)))
        {
            printf("Allocation failure\n");
            exit_status = -1;
            goto END;
        }
    }
}
```

```

        }
    }
else
{
    printf("Invalid m or n\n");
    exit_status = 1;
    return exit_status;
}

/* nag_zge_load (f16thc).
 * Initialize complex general matrix.
 */
nag_zge_load(order, m, n, alpha, diag, a, pda, &fail);
if (fail.code != NE_NOERROR)
{
    printf("Error from nag_zge_load.\n%s\n", fail.message);
    exit_status = 1;
    goto END;
}

/* Print generated matrix A */
/* nag_gen_complx_mat_print_comp (x04dbc).
 * Print complex general matrix (comprehensive)
 */
fflush(stdout);
nag_gen_complx_mat_print_comp(order, Nag_GeneralMatrix,
                               Nag_NonUnitDiag, m, n, a, pda,
                               Nag_BracketForm, "%5.2f",
                               "Generated Matrix A", Nag_IntegerLabels,
                               0, Nag_IntegerLabels, 0, 80, 0, 0,
                               &fail);
if (fail.code != NE_NOERROR)
{
    printf("Error from nag_gen_complx_mat_print_comp (x04dbc).\n%s"
           "\n", fail.message);
    exit_status = 1;
    goto END;
}

END:
NAG_FREE(a);

return exit_status;
}

```

10.2 Program Data

```
nag_zge_load (f16thc) Example Program Data
4 3 : m, n the dimensions of matrix A
( 0.5,-0.3) ( 9.0, 0.0) : alpha, diag
```

10.3 Program Results

```
nag_zge_load (f16thc) Example Program Results
```

Generated Matrix A			
	1	2	3
1	(9.00, 0.00)	(0.50,-0.30)	(0.50,-0.30)
2	(0.50,-0.30)	(9.00, 0.00)	(0.50,-0.30)
3	(0.50,-0.30)	(0.50,-0.30)	(9.00, 0.00)
4	(0.50,-0.30)	(0.50,-0.30)	(0.50,-0.30)
